Highlord LLC

1. Crypto Currency Roadmap
   1. Launch Highlord coin with Presale 12.25th 2021.
      1. WhitePaper created
      2. HighLord Token build & security audit
      3. Private-Sale
      4. HighLord Token Registered on BSC Scan
      5. Marketing on several cryptocurrency channel
      6. Pre-Sale on PinkSale
      7. List on PancakeSwap
      8. List on CoinMarketCap & CoinGecko
   2. Start Staking & farming for Holders of HighLord Token
   3. 01.05 2022 Launch Highlord coin with NFTs market place.
      1. Landing page domain highlord-the-game.com (Personally I do not like the domain so let’s change this if possible.)
      2. NFT market place sub domain nft.highlord-the-game.com
      3. Game website sub domain game.highlord-the-game.com
   4. Mint 30% NFT for whitelisted investors
   5. 01.30 2022 Marketing and branding success. Launch tokens in some good verification online website like CMC, CNN, Facebook, Instagram.
   6. 01.30 2020 Start 70% NFTs selling through NFT market place. We will get some artist to make and sell through our NFT marketplace.
2. Game Roadmap

As we need some good fund for the game development, we will split the milestones and launch games step by step.

* 1. We will show some of good progress with assets and sounds on the game page. (Users will get impressive and be excited to see those cool assets.)
  2. We should launch Web based game so that users can enjoy those assets and could make their land on the web application.
     1. Land NFT

We will have various lands to sell as our NFT, the user who buy this NFT will play the game on those lands and these lands have special power something like defense power rise, gathering gold collection rise, getting more food by fish boat.

* + 1. Prince and Princes NFT and other characters NFT

The users who have these NFTs will see their game and Prince and Princes NFTs will difference character based on NFTs and they will hop in for attack and defense.

* + 1. Utility NFTs

These NFTs will be affect the game somewhere like make speed up, catch more gold, and some more effects and this we will discussed later.

* + 1. Attack and Defense NFT

When user defense and attack by others if they use this NFTs, they can get other users to chime into the war!

Before we launch anything, we should let the users play those MVP model so that they can play and enjoy by landing those NFTs and see how it works.

* 1. In the mean time they play the NFTs we should launch the version 1 game and this should be around 03.01 2022 but might be bit late.

Version.1 should have minimum functionality based on Web so that they can attack others with their army and also see the defense and this will affect to resources like Clash of Clans.

Here important stuff is that when we launch the crypto currency around 10% of taxes will be hold and some of winners here will gain those cryptos.

To win the prize they can buy NFTs and use tokens to upgrade some of army or defense house.

* 1. When the Version.1 launch we should have Demo app for mobile application so that they can see their land through the mobile application with AR effects.
  2. We can discuss here again about the next step.